



FIG. 1

```
int DbInit(
    T_DBIO_HANDLE *dbHandleP,
    int devicesCount,
    T_DBIO_STRING devices[],
    T_DBIO_DMS_ENV *dbmsEnvP,
    int dbSize
    T_DBIO_STRING logFile
);
```

FIG. 2

```
int DbInitCopy(
    T_DBIO_HANDLE *dbHandleP,
    int devicesCount,
    T_DBIO_STRING devices[],
    T_DBIO_DEVICE_PAIR devicePairs[],
    T_DBIO_HANDLE *dbCopyHandleP
);
```

FIG. 3

```
int DbConnect(
    T_DBIO_HANDLE *dbHandleP,
    T_DBIO_DMS_ENV *dbmsEnvP,
    T_DBIO_STRING dbName,
    T_DBIO_STRING logFile
);
```

FIG. 4

```
int dBWrite(
    T_DBIO_HANDLE *dbHandleP,
);
```

FIG. 5

```
int dBRead(
    T_DBIO_HANDLE *dbHandleP,
);
```

FIG. 6

```
int DbWriteBlock(
    T_DBIO_HANDLE *dbHandleP,
    char *blockP,
    int blockSize
);
```

FIG. 7

```
int DbReadBlock(
    T_DBIO_HANDLE *dbHandleP,
    char *blockP,
    int blockSize
);
```

FIG. 8

```
int DbVerify(
    T_DBIO_HANDLE *dbHandleP,
);
```

FIG. 9

```
int DbSetSplitTime(
    T_DBIO_HANDLE *dbHandleP,
);
```

FIG. 10

```
int DbGetName(
    T_DBIO_HANDLE *dbHandleP,
    T_DBIO_STRING dbName
);
```

FIG. 11

```
int DbDestroy(
    T_DBIO_HANDLE *dbHandleP,
);
```

FIG. 12